

Ryan Buech

Pharmacy Tech

I'm a Computer Science Major with a main focus Game Development and Game Programming. I have always had a huge interest in technology and learning how it can be used to create virtually anything.

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ryanbuech.com 

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EDUCATION

Bachelor of Computer Science: Game and Animation

Southern Arkansas University

8/2016 - 5/2019

3.40 GPA

Associate of Business

Northwest Arkansas Community
College

8/2014 - 5/2016

3.21 GPA

WORK EXPERIENCE

Pharmacy Technician

Washington Regional

2/2022 - Current

Prepare, compound, inventory and deliver meds and med requests throughout the hospital for patients.

Pharmacy Technician

Walgreens

8/2021 - 2/2022

Assist the pharmacist in prescription filling, prescription entering and general customer request and insurance corrections.

Cell Phone Repair Tech

Cellairis

5/2021 - 8/2021

Interact with customers on the sales floor, diagnose, troubleshoot and repair devices.

TECHNICAL SKILLS

Tools

MS Visual Studio, Unity, Eclipse, Adobe Photoshop, GitHub, ServiceNow, IntercomPlus, Cerner

Languages

C#, C++, HTML, PHP, CSS, Java, JavaScript

Computer Hardware

Intel system assembly, repair, installation, BIOS and OS installation

Customer Service

A large variety of positions requiring both understanding and a building of rapport with customers in potentially difficult situations.

Projects

Depths of Madness (Unity), Hover 4 Hire (Unity), Glass Cannon (Unity), Hell Hops (Unity), Pixel Clicker (Lua), RyanBuech.com (HTML), NZXTStore (PHP)

SOFT SKILLS

Communication, Teamwork, Flexibility,
Confidence, Problem Solving,
Self-management, Detail Oriented

INTERESTS



Artificial Intelligence

 Video Games



Robotics

 Traveling



Photography